

3D Archery Association of Australia



TARGET POLICY

Effective from 01/10/2020

PREFACE

It gives me great pleasure to introduce you to the updated 3D Archery Association of Australia's Target Policy.

The 3D Archery Association of Australia Inc has remained one of the country's most professional archery sporting organisations. This is an exciting and challenging time for the organisation as we continue to grow and position ourselves towards delivering a professional game which offers the member more opportunities within 3D Archery.

Intrinsic in that growth, has been the ability to provide quality ranges and well-presented and applicable targets.

The 2019 Policy now includes a National Indoor game and prescribes the target face to be used in sanctioned competitions.

The 3DAAA Target Policy is another of 3D AAA's Policies developed to protect the Organisation and the archer while enhancing the Association's core function. I am confident that with further policy developments and relationships with other stakeholders, that 3DAAA will continue to develop strong sporting culture aimed at 3D Archery.

Yours in Archery

Terry Sheather
President
3D Archery Association of Australia Inc.

TABLE OF CONTENTS

TABLE OF CONTENTS	3
1. DEFINITIONS	4
2. Authority.....	5
3. Sunset clause	5
4. Information and Purpose.....	5
5. Structure and Material.....	5
6. 3D Targets	5
7. Indoor Butts.....	5
8. Target Condition	5
9. D Target Attributes.....	5
10. 3D Target Size	5
11. Animal Breed, Race or Type.....	5
12. Fictitious Creatures	6
13. Human shape.....	6
14. Colour	6
15. Features.....	6
16. Scoring Zone.....	6
17. Dual Scoring Zones	7
18. Practice Butts.....	7
19. Practice Ranges.....	8
20. 3D National Titles.....	8
21. Events on the Annual Sanctioned Calendar	8
22. Use of incorrect targets.....	8
23. Responsibilities under this Policy.....	9

1. DEFINITIONS

Emblem:

Motif, symbol, insignis, crest, sign or badge.

Endangered wildlife:

Wildlife declared to be endangered by Legislation in any State or Territory within Australia from time to time.

IBO:

The International Bowhunting Organisation.

Practice butt:

Any device used to stop arrows shot for the purpose of checking of bows and/or sight marks, separate from the 3D course proper.

Practice range:

A course of 3D targets specifically to provide practice for archers before competing. The scores shot on a designated practice range cannot be used in a competition.

Protected wildlife:

Wildlife declared to be protected by Legislation in any State or Territory within Australia from time to time.

2. Authority

This Policy is issued by the President under Rule 2.(s) of the Association's Constitution.

3. Sunset clause

Unless reviewed or revoked, this Policy will remain effective until 30 December 2021

4. Information and Purpose

3D Archery Association of Australia Inc. (3DAAA) recognises that there are a large number of targets used and purported to be used as targets for 3DAAA Competitions. As such there is a requirement to manage the style, type, look and features of a standard target in order to create a level playing field within the sport. This Policy outlines the 3D and Indoor Targets that are authorised by 3DAAA for use within all 3DAAA Sanctioned Shoots and Special Events. Targets may be added to or deleted from this Policy as and when appropriate. Clubs and suppliers of targets may apply to have other targets added to this Policy.

5. Structure and Material

5.1. 3D Targets

3D targets are to be made of foam like material or other substance that is light and easy to handle and carry. The material is not to reject arrow penetration or cause damage to any equipment. It must allow arrows to be removed with relative ease (relative to bow poundage and arrow speed). The material must not be deleterious or cause harm to any person.

5.2. Indoor Butts

Target butts used for indoor competition must ensure that arrows are contained within their limits and do not allow arrows to pass through and damage venue infrastructure.

5.3. Target Condition

The targets must be in good working order and condition. 3D targets must not allow an arrow to pass through in the normal course of shooting. It is recognised that some arrows may pass through the target, if this occurs the target is to be either repaired or removed and replaced by exactly the same type of target immediately to eliminate further risks. Pass throughs on the perimeter of a target i.e. the top line (back line) is accepted. Targets must be in good repair and free of defect. (See also section 4'Scoring Zone')

6. D Target Attributes

6.1. 3D Target Size

All 3D targets are to be of life size to the animal that they represent. They are to be the size of an adult animal or an animal's size at the age of two years.

6.2. Animal Breed, Race or Type

3D targets must clearly and accurately represent the animal that is intended, i.e. a deer is to look like a deer. They must not represent endangered wildlife or protected wildlife other than the Australian Crocodile of which the target is an American Alligator. Must not be a bird other than a turkey. It must not represent a toy. It must not be capable of being held in poor taste. Must not be an Emblem of Australia. All acceptable animals are listed in Appendix One (1).

6.3. Fictitious Creatures

3D targets may not be a fictitious creature such as the 'Alien' creature from the movie of the same title. It may not be of a dinosaur or other historical creature.

6.4. Human shape

The target must not take the shape and/or appearance of a human being.

6.5. Colour

3D targets must resemble the natural colourations of the animal as it appears in the wild and/or nature. Must not be an albino animal. It must be free of graffiti and other writing or inscriptions. Targets' such as the McKenzie Mountain Goat, which appears white, is regarded as its natural colour.

6.6. Features

3D target animals must have bland overall features. Where possible, they should have ears, eyes, muzzles, mouths, noses, tails legs and hooves, trotters, pads etc., antlers, horns tusks and other such growths in nature applicable to the animal breed. 3D targets must not depict a penis, vagina, anus marked or displayed on the target.

7. Scoring Zone

3D targets must have an IBO approved scoring zone. The zone must be sighted in the correct area on the animal for lethal shot placement in the chest, heart and lung area when placed square to the shooting line. Each of the scoring zones on a target must be clearly defined by a continuous line at the beginning of each day of a tournament. If during the course of the competition more than 15mm of the line is missing in any one (1) piece, then the target must be immediately replaced with the same type of target and placed in the same position and orientation as the original target.

Targets must contain only one 10 ring scoring zone per side of the target. Some Rinehart targets have a multiple 10 zone on the same side of the target. The second 10 zone has been provided to facilitate quartering shots. THESE INSERTS ARE NOT TO BE USED FOR SANCTIONED EVENTS UNLESS, THE PROVISIONS IN SECTION 4.1 ARE FOLLOWED. Under an agreement with IBO, Rinehart will produce inserts with a single 10 zone to comply with the target requirements in Section 8. They will also produce a turkey with only 4 score zones.

8. Dual Scoring Zones

Dual score zone targets/centres must be replaced by single score zone targets for all 3DAAA sanctioned events.

Dual scoring zone targets may NOT be used in 3DAAA sanctioned events unless prior approval has been given by the 3DAAA Committee.

If the 3DAAA committee has given approval dual scoring zone targets may be used in 3DAAA sanctioned events with the following provisions.

- No other approved targets with single score zones are available.
- The 10 and 8 scoring zones closest to the animal's head/chest area must be used.
- A picture of the target showing the designated score zones must be placed at the furthest shooting peg from the target and at the target so all competitors can view the scoring zones. See Figures 1 and 2 below for details.
- The 8 scoring zone towards the rear of the animal must be scored as a 5. Shown with lines through in Figure 2.

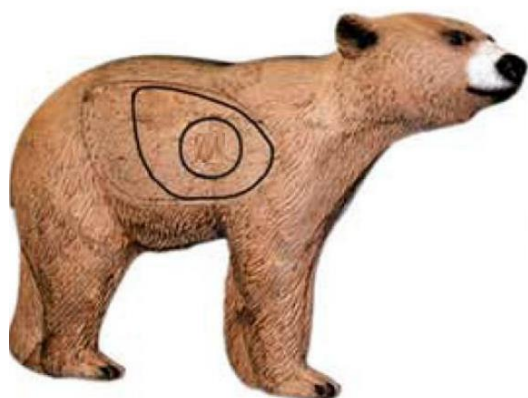


Figure 1



Figure 2

9. Practice Butts

Provision must be made to allow competitors to check their equipment prior to entering the 3D course proper or following an equipment breakdown.

A practice range must be utilised specifically for this purpose, sited in an area where it does not present any safety issues with any of the courses, administration area, camping or other areas accessed by the general public or competitors.

As a minimum, target butts must be placed at the following distances:

- 15 yards, 20 yards, 30 yards, 40 yards, 50 yards
- 20 metres, 30 metres, 40 metres

All butts are to have their distance displayed in lettering which can be read from the shooting line. If a single butt is used for both imperial and metric distances e.g 50 yards/ 45.72 metres, then it must have both distances clearly marked.

The face of each practice butt shall be not less than 0.30m² in area. (As an example, the Morrell practice bags the Association uses has an area of 0.31m²)

Where the target butt dimensions are not square, the height/width or width/height ratio shall be not less than 0.8.

The construction and maintenance of the practice butt shall be such that arrows do not pass through the butt nor allow arrows to bury to the fletches.

The material used in the practice butt must offer ease of arrow removal. Butts which require 2 people to extract arrows are not considered to meet this Policy.

Each face shall have a minimum of 4 aiming dots distributed evenly across the face.

The size of the dots should be commensurate with the distance from the shooting line.

10. Practice Ranges

Where utilised as practice prior to commencing the ranges proper, all practice range targets must comply with this policy for events on the National Calendar and be placed in accordance with the Range Setting Guidelines.

11. 3D National Titles

Targets that have been approved by the Committee for the National Titles are limited to the approved targets only, as referred to in this Policy, (see Appendix 1). These targets are to be in extremely good order given the standard of competition in which they are used.

- Events on the Annual Sanctioned Calendar
- Targets for these events must reflect this Policy.
- Special Events
- Other than the target attribute and scoring zone requirements, this Policy does not cover Special events.
- Club Events
- Other than the target attribute requirements, this Policy does not cover Club events.

12. Use of Incorrect Targets.

Where a club provides a target for a Sanctioned Event which does not comply with this Policy, the Committee reserves the right to have that target withdrawn from the competition. If another target cannot be substituted, with undue disruption or confusion for the competitors, then the competition will be conducted over the remaining targets which meet this Policy.

13. Responsibilities under this Policy

3DAAA and the affiliated clubs must take reasonable steps to ensure that the implementation, compliance and enforcement of this policy is effected.

The National Management Committee must:

- Adopt and comply with this Policy.
- Recognise and enforce any penalty imposed under this Policy.
- Publish, distribute and promote this Policy (and any amendments made to it from time to time) to the members in a practical manner and make a copy of this Policy publicly available.
- Use any forms, contracts or clauses prescribed or required by the Policy, in order to give effect to this Policy in such documents as contracts, entry forms and player registration forms.

Affiliated Club Management Committees must, as a condition of their Affiliation:

- Adopt and comply with this Policy.
- Promote this Policy (and any amendments made to it from time to time) to their members in any manner required by 3DAAA.
- Use any forms, contracts or clauses prescribed or required by the Policy, in order to give effect to this Policy in such documents as contracts, entry forms and player registration forms, or as directed by 3DAAA.
- Report to the National Management Committee, any breaches of the Policy.

APPENDIX 1

The following breeds, race and types of animal targets are accepted as suitable targets for 3DAAA events conducted under this Policy.

McKenzie Targets

(Note the XT Series, 21111, equivalents of the targets shown below are also approved)

Name	Ref No (if applicable)	Name	Ref No (if applicable)
African Blesbok	20750	Javelina	20380
African Hyena	20740	Large Alert Deer	20320
African Impala	20720	Large Deer	20520
African Leopard	20700	Large Sneak Deer	20330
African Lion	20730	Lynx	21490
African Warthog	20710	Medium Alert Deer	20470
Alligator	20820	Medium Bear (HD)	20530
Aoudad Sheep	21670	Medium Brown Bear	21620
Black Panther	21630	Medium Bear	20350
Bear	20600	Medium Deer (HD)	20500
Bedded Buck	20510	Medium Grazing Deer	20310
Bighorn Sheep	20550	Mountain Goat	20570
Bison	20590	Mountain Lion	20440
Blackbuck	20800	Mule Deer	20450
Caribou	20560	Pronghorn Antelope	20420
Corsican Sheep	20810	Russian Boar	20460
Chamois	20840	Standing Bear	20360
Climbing Bear	20340	Strutting Turkey	20400
Coyote	20430	Wolf	20580
Elk	20540	Wolverine	NEW
Fallow Deer	20830	Wild Boar	21370
Gobbling Turkey	20410	Tapir	21610
Hen Turkey	20390	XT Medium Deer	22500
Hill Country Whitetail	21480	XT Large Deer	22520
Howling Wolf	21650		
Ibex	21760		

Delta Targets

Delta ASA Indoor Round Target



Name	Ref No (if applicable)	Name	Ref No (if applicable)
Bedded Buck	52200	Elite Timber Wolf	50570
Canadian Lynx	50595	Elite Trophy Whitetail Buck	50780
Caribou	50580	Elite Walking Brown Bear	50120
Elite Alert Whitetail Buck	50100	Full Strut Turkey	50520
Elite Antelope	50110	Grizzly Bear	50560
Elite Javelina	50597	Howling Coyote	50535
Elite Mountain Lion	50220	Riverbottom Buck	50450
Elite Mule Deer Buck	50150	Rutting Buffalo	50540
Elite Sneak Whitetail Buck	50140	Wild Boar	50600
Elite Standing Black Bear	50550		

Rinehart Targets(Targets in **RED** are sanctioned by 3DAAA, PROVIDED they have a single 10 zone on each face)

Name	Ref No (if applicable)	Name	Ref No (if applicable)
30pt Buck	157	Fighting/Rubbing Buck	143
Alert Deer	105	Hogzilla	257
Alligator	527	Honey Bear	332
Antelope	209	Howling Wolf	459
Bedded Buck	121	Howling Wolf (white)	464
Bedded Dahl Sheep	384	Javelina/Peccary	255
Bedded Doe	114	Large Black Bear	323
Bedded Elk	220	Leopard	440
Bedded Stone Sheep	384	Moose	321
Big Ten Buck	120	Mountain Goat	370
Black Panther	421	Mountain Grizzly	314
Bobcat	426	Mountain Lion	442
Browsing Buck	129	Mule Deer (giant)	147
Buffalo	237	Polar Bear	343
Caribou	214	Razorback	261
Catalina Goat	365	Red Fox	450
Cinnamon Bear	327	Rising Boar	259
Cougar	431	Snarling Wolf (grey)	468
Coyote	435	Spike Buck	152
Dahl Sheep (Standing)	379	Stone Sheep (standing)	388
Elk (standing)	225	Strutting Turkey	413
Fallow Deer	133	Wolverine	454
Feeding Doe	138	Gazelle	228
Corsican Ram	367		

Eleven 3D Targets

Name	Ref No (if applicable)	Name	Ref No (if applicable)
Pecari (Javelina)	E3	Stag	E15
Wolf	E6	Bear	E18
Wild Boar	E8	Big Wolf	E19
Deer	E11	Standing Bear	E20
Deer Dark	E11A	Wild Boar medium	E21
Sheep	E12	Lion	E23
Laying Deer	E13	Turkey	E26
Laying Deer dark	E13A	Sow	E28
Black Panther	E14	Sitting Wolf	E29
Cougar	E14A	Fallow Deer	E30

Cougar 3D Targets

(UNIVERSAL SCORING ZONES) Target Zone Contains 8, 10, 11, 12, and 14 scoring rings.

Boar	001	Dog (Tan)	002
Javalena	003	Hen Turkey	008
Strutting Turkey	009	Fallow Stag	013
Bedded Rusa Stag	015	Hog Deer	016
Standing Fox	017	Bear (Black)	018
Bear (Brown)	019	Warthog	020
Goat	021	Dog (Black)	022
Cougar (Tan)	023	Panther (Black)	024
Boar (Black/White)	025	Rusa Stag	026

END